

MARBLE MADNESS



Cost \$10.00

Cost includes basic Marble Kit needed
to participate

For All Cub Scouts K-5

April 30th at Camp Bucoco
10:00am - 4:00pm

Event at: In Dining Hall
and Preston Center



Register Today at: www.morainetrails.org

Choose a time slot for Scout to compete!

Pre-sale Trading Post available at Registration! T-shirts \$7.00 (Pre-sale only)

Marble Madness 2022!!!

Is coming to your area! This event is an action pack day filled with surprises!

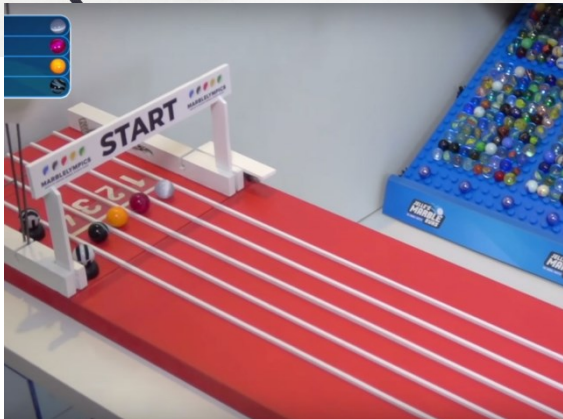
And its bigger than ever!! Full size Marble Grand Prix will be taking place!

Marble Ring Competition, Marble Maze Competition, Marble Carnival, Marble Art, Marble Pioneering competition, and a Marble Race Through the Woods!

Marble Trading Post and More! Over 20 booths!! And Concessions!

Register at www.morainetrails.org, Cost \$10.00 Time!

- Registration includes: marble kit needed to participate.
- You can order extra cool marble stuff from our Pre-sale Trading Post when you register!
- Order Your Marble Madness T-shirt for only \$7.00 (Pre-sale orders only)
- If you would like to enter a marble maze submission in to our Marble Maze Competition please indicate that on your registration



Marble Madness Ring Competition Rules

Ring Competitions will occur every hour, choose your time slot at registration!

Please do not be late for your assigned time slot!

1. Ranks compete against each other. Each hour there will a rank winner, invited to come back to compete for the rank trophy at 4:30pm. Then all Rank Champions compete for the Champion Trophy and Prize.
2. Each player must submit one of their marbles each round for play, knowing they may not get that marble back.
3. Winner(s) of each round get to keep marbles submitted that round.
 - A. The one marble left in center wins all marbles on board
 - B. More than one marble left in center at the end of round constitutes more than one winner that round. All marbles submitted that round are divided evenly amongst the winner. Odd Number marble will be left in outer circle and awarded to next rounds winner(s).
4. A scout may shoot his shooter marble anyway he or she wishes.
5. All shooter marbles must not exceed 1" in diameter.
6. Scout Shoots marble in the center ring and does not get knocked out for the entire round = **1 point**
7. Scout Shoots marble in the center ring and knocks out another players marble in the process = **2 points**
8. If scouts marble gets knocked out of center ring they do not earn any points that round.

Scouts play 5 rounds with their group, the Scout that has the most points at the end of the 5th round wins the competition and will be invited to compete at the 4:30pm championship round .

9. Hourly winners of each rank cup will go on to compete against the other all rank winners, for the pack cup.
10. Above process is repeated to determine Pack Marble Champion!!!



- ♦ Hourly winners will be invited to compete in champion round against other hourly winners of the same rank.
- ♦ We will have a Rank Champion for each rank!
- ♦ Rank Champions will then get to compete against all Ranks Champs for the Ultimate Marble Champion Cup!!!

Marble Maze Competition Rules



All Participants must be pre-registered. (if you forgot to register for this event during registration call Amy at 724-996-7645)

All entrees must be made prior to event, using any supplies, supplied by scout

Maze must be made inside a cardboard box, maximum size of box (24"x24")

Entries may be submitted from 10am-4pm day of the event

Winning entrees will be judges promptly at 4pm, no late entries accepted

Winners will be announced at 4:30 pm, winners need not be present to win

Categories for awards:

Best over all artistic design

Most Wild & Crazy

Best Dinosaur Design

Most Patriotic

Most Toys applied

Best Fantasy Design

Best Engineered

Best Space Marble Design

Best Harry Potter Design

Best Cub Scout Themed maze

Best Princess Design

Best Disney Design

Most complicated design

Best Lego Design

Most Simple Design